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Nikita Smekalkin

VFX Production Manager | Coordinator



Key Skills

Able to produce and manage all aspects of pipeline production, both pre and post. Trained in Visual Effects and experienced in both editing and operating technical equipment on location.

- Staff Management
- Project coordination
- Project Scheduling
- Production and Operations Management
- Office Administration
- Human Resources
- Critical Management

Technical Skills

- - Microsoft Office
- - ShotGrid
- - Ftrack
- - SmartSheets
- - Unreal Engine and Virtual Production
- - MAYA
- - NUKE X
- - Adobe Suite
- Able to learn programs on the fly

SUMMARY

I started actively working in the industry at the early age of 16. I am a well-organized, goal-oriented, professional, and motivated Set/Project Manager with extensive on location experience strong interpersonal and communication skills. I thrive in a fast-paced creative environment. Anything that needs to get done - I do it.

PROFESSIONAL EXPERIENCE

VFX Production Coordinator

Jul '22 - Present

Ingenuity Studios

Los Angeles, CA

Projects:

- The Walking Dead s11
- Demascus s01
- Fear the Walking Dead s08

Responsibilities:

- Coordinated VFX production with the internal team
- Managing outsource needs and vendors
- Outsource needs bidding and planning
- Updating and setting up Shotgrid on daily bases
- Hardware and Rendering management
- Postings and Deliverables to client
- Close communication with producer, keeping track of production process
- Handled all client communication and delivered it to the team
- Arranged all footage and asset delivery to and from the team
- Quality Control outgoing materials

VFX Coordinator

Jan '22 - Jul '22

Stept Studios

Los Angeles, CA

- Coordinated VFX production with the internal team
- Managing freelance artist
- Workflow establishment and coordination
- Ftrack Integration and pipeline creation for remote and internal team
- Hardware and Rendering management
- Intern program supervisor for the VFX department
- Talent research and bookings
- Close communication with producer, keeping track of production process
- Handled all client communication and delivered it to the team
- Arranged all footage and asset delivery to and from the team

VFX Producer | Short Film

Oct '21 - Dec '21

Los Angeles Film School

Los Angeles, CA

- Creating and managing team
- Plan, organized, and set up the pipeline
- Oversee and coordinate filming process
- Managing deliveries and release
- Preproduction management
- Postproduction management

EDUCATION

Bachelor of Science, Animation and VFX Production

Jan '18 - Jan '22

Los Angeles Film School

Los Angeles, CA